

**Amendments to the Claims:**

The following listing of claims will replace all prior versions, and listings, of claims in the application.

1. (Currently Amended) An entertainment apparatus using cards for obtaining inputs from a plurality of cards on each of which a visually human-identifiable design is printed and performing information processing in accordance with the inputs, comprising:

a card photographing part for fixing setting said card in a predetermined position;

a photographic device that is configured to photograph said design of said card that is set at said predetermined position in said card photographing part and to fetch a photographic pixel data array;

a database including a plurality of entries individually corresponding to said plurality of cards, each of the entries including a pair of a card ID and a comparison data array;

a card identifier for searching said database for a specific comparison data array based on said photographic pixel data array and obtaining a card ID pairing up with the specific comparison data array; and

an information processor for performing said information processing with said card ID obtained by said card identifier as an input,

wherein the photographic device includes an image sensor for photographing the design and outputting a photographic signal, a data array former for sampling the photographic signal and forming a data array, and a photographic pixel data array former for re-sampling the data array and forming the photographic pixel data array and

forming said photographic pixel data array,

wherein the data array formed by the data array former is constituted by a plurality of pixel data,

wherein the photographic pixel data array formed by the photographic pixel data array former is constituted by a plurality of of [[o]] photographic pixel data, and

wherein the photographic pixel data array former sequentially extracts a predetermined number of pixel data of pixels adjacent to each other in an image represented by the photographic signal from the plurality of pixel data constituting the data array while the extracted pixel data are changed sequentially, and produces said single photographic pixel data based upon the extracted predetermined number of pixel data every time the predetermined number of pixel data is extracted.

2. (Previously Presented) An entertainment apparatus as set forth in claim 1, wherein said data array former samples said photographic signal at a first resolution, and said photographic pixel data array former re-samples said data array at a second resolution which is lower than said first resolution, and

said comparison data array includes comparison data corresponding to said second resolution.

3. (Previously Presented) An entertainment apparatus as set forth in claim 2, wherein said card identifier calculates a distance between said photographic pixel data array and said comparison data array, and obtains the card ID of the entry with the comparison data array at the shortest distance.

4. (Original) An entertainment apparatus as set forth in claim 3, wherein said

distance is a sum total of absolute values of differentials between respective elements of said photographic pixel data array and corresponding elements of said comparison data array.

5. (Original) An entertainment apparatus as set forth in claim 3, wherein said distance is a sum total of squares of differentials between the respective elements of said photographic pixel data array and the corresponding elements of said comparison data array.

6. (Previously Presented) An entertainment apparatus as set forth in any one of claims 2 to 5, wherein said photographic pixel data array former produces said single photographic pixel data by calculating a sum of said predetermined number of pixel data while a predetermined weight to the predetermined number of pixel data is assigned.

7. (Previously Presented) An entertainment apparatus as set forth in claim 2 , wherein said card identifier includes a threshold value determiner for determining whether or not said sum total of differentials is larger than a predetermined threshold value; and excludes any entry with said sum total of differentials larger than said predetermined threshold value from identification candidates.

8. (Previously Presented) An entertainment apparatus as set forth in claim 7, wherein said card identifier includes a number-of-candidates determiner for determining a total number of candidates which are left as a result of determination by said threshold value determiner, and does not obtain any card ID when it is determined by said number-of-candidates determiner that the number of candidates is "0", and obtains the card ID of the identification candidate when it is determined that the number of

candidates is "1".

9. (Previously Presented) An entertainment apparatus as set forth in claim 8, taking said database as a first database, and further comprising a second database including one or more entries, each of the entries including a plurality of candidate card IDs and one determination card ID, wherein

said card identifier includes a number-of-candidates determiner for determining whether two or more said identification candidates are left or not, searches said second database for an entry in which there is a match between a combination of card IDs of the left candidates and a combination of said candidate card IDs in said second database when it is determined by said number-of-candidates determiner that the number of candidates is "two or more" and, if there exists any matching entry, obtains the determination card ID of the entry.

10. (Previously Presented) An entertainment apparatus as set forth in claim 1, wherein said database includes card data corresponding to each entry, and

said information processor includes a card data displayer for displaying at least the design based on the card data of the entry corresponding to said card ID obtained by said card identifier.

11. (Previously Presented) An entertainment apparatus as set forth in claim 1, further comprising a cartridge connector, wherein said cartridge connector is equipped with a memory cartridge and the memory cartridge stores another database.

12. (Currently Amended) An entertainment apparatus using cards, which obtains inputs from a plurality of cards on each of which a visually human-identifiable

design is printed and performs information processing according to the inputs,  
comprising:

a card photographing part for setting said card in a predetermined position;

a photographic device that is configured to photograph said design of said card that is fixed [[set]] at said predetermined position in said card photographing part and to fetch a photographic pixel data array;

a card identifier for obtaining a data string corresponding to the design from said photographic pixel data array; and

an information processor for performing said information processing with said data string obtained by said card identifier as an input,

wherein the photographic device includes an image sensor for photographing the design and outputting a photographic signal, a data array former for sampling the photographic signal and forming a data array, and a photographic pixel data array former for re-sampling the data array and forming the photographic pixel data array and forming said photographic pixel data array,

wherein the data array formed by the data array former is constituted by a plurality of pixel data,

wherein the photographic pixel data array formed by the photographic pixel data array former is constituted by a plurality of photographic pixel data, and

wherein the photographic pixel data array former sequentially extracts a predetermined number of pixel data of pixels adjacent to each other in an image represented by the photographic signal from the plurality of pixel data constituting the data array while the extracted pixel data are changed sequentially, and produces said

single photographic pixel data based upon the extract predetermined number of pixel data every time the extractor extracts the predetermined number of pixel data is extracted.

13. (Previously Presented) An entertainment apparatus as set forth in claim 1 or 12, further comprising:

a light source for indirectly irradiating light to a surface to be photographed of the card set in said card photographing part.

14. (Previously Presented) An entertainment apparatus as set forth in claim 13, further comprising a reflector for diffusely reflecting light from said light source and letting the light enter said surface to be photographed.

15. (Previously Presented) An entertainment apparatus as set forth in claim 13, further comprising:

a photographing part cover for covering said card photographing part, the cover having a position correction mark on a surface opposite to said photographic device; and

a photographic pixel data fetching area corrector for correcting a fetching area of photographic pixel data based on said position correction mark, wherein

said photographic device photographs said position correction mark under a state where no card is set in said card photographing part.

16. (Currently Amended) A method of identifying a card by photographing a plurality of cards on each of which a visually human-identifiable design is printed, including steps of:

(a) preparing a database including a plurality of entries individually corresponding to said plurality of cards, each of the entries including a pair of a card ID and a comparison data array;

(b) photographing said design of said card being fixed [[set]] at a predetermined position of a photographing part by an image sensor and obtaining a photographic signal;

(c) sampling said photographic signal to form a data array;

(d) re-sampling said data array to form photographic pixel data array;

(e) searching said database for a specific comparison data array based on said photographic pixel data array to obtain the card ID pairing up with the specific comparison data array,

wherein the data array formed in said step (c) is constituted by a plurality of pixel data,

wherein said photographic pixel data array formed in said step (d) is constituted by a plurality of photographic pixel data, and

wherein said step (d) includes (d1) sequentially extracting a predetermined number of pixel data of pixels adjacent to each other in an image represented by the photographic signal from the plurality of pixel data constituting the data array while the extracted pixel data are changed sequentially, and (d2) producing said single photographic pixel data based upon the predetermined number of pixel data extracted by the step (d) every time said step (d1) is executed, and

(f) executing information processing according to the obtained card ID.

17. (Original) A card identifying method as set forth in claim 16, wherein, in the step (e), a distance between said photographic pixel data array and said comparison data array is calculated, and the card ID of the entry with the comparison data array at the shortest distance is obtained.

18. (Previously Presented) A card identifying method as set forth in claim 16, wherein in said step (c) the data array is formed by sampling said photographic signal at a first resolution, and in said step (d) the photographic pixel data array is formed by re-sampling the data array at a second resolution which is lower than the first resolution.

19. (Previously Presented) A card identifying method as set forth in claim 18, wherein, in the step (e), a distance between said photographic pixel data array and said comparison data array is calculated, and the card ID of the entry with the comparison data array at the shortest distance is obtained.

20. (Previously Presented) A storage medium that is readable by a processor of a card identifying apparatus and stores an identifying program by which a plurality of cards on each of which is visually human-identifiable design is printed can be identified, said identifying program making said processor to execute steps of:

(a) preparing a database including a plurality of entries individually corresponding to said plurality of cards, each of the entries including a pair of a card ID and a comparison data array;

(b) photographing said design of said card being fixed [[set]] at a predetermined position of a photographing part by an image sensor and obtaining a photographic signal;



- (c) sampling said photographic signal to form a data array;
- (d) re-sampling said data array to form a photographic pixel data array;
- (e) searching said database for a specific comparison data array based on said photographic pixel data array to obtain the card ID pairing up with the specific comparison data array;

wherein said data array formed in said step (c) is constituted by a plurality of pixel data,

wherein said photographic pixel data array formed in said step (d) is constituted by a plurality of photographic pixel data, and

wherein said step (d) ~~(d)~~ includes (d1) sequentially extracting a predetermined number of pixel data of pixels adjacent to each other in an image represented by said photographic signal from said plurality of pixel data constituting said data array while extracted pixel data are changed sequentially, and (d2) producing said single photographic pixel data based upon said predetermined number of pixel data extracted by said step (d1) every time that said step (d1) is executed, and

- (f) executing information processing according to the obtained card ID.